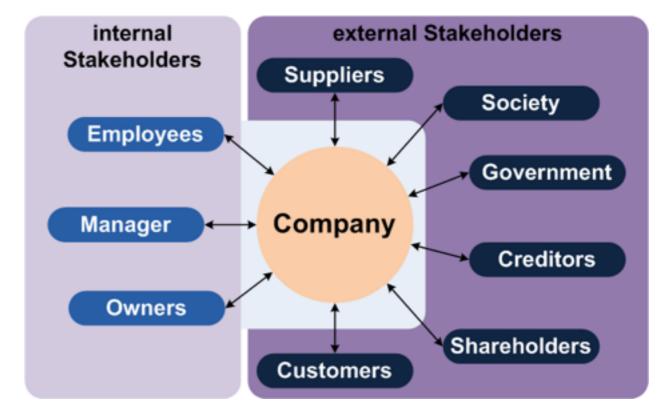
Principles of Requirements

Kravprinsipper

Tom@Gilb.com Initial draft 30.11.15

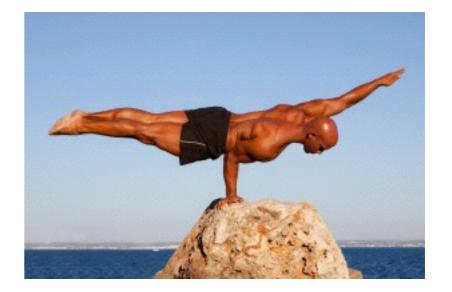
1. Stakeholders Require

- Requirements are derived from stakeholders
- in order to satisfy stakeholders



2. Balance

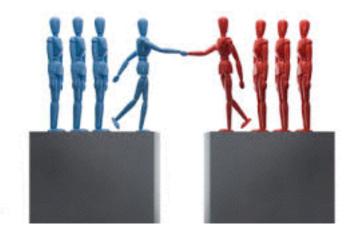
 Requirements are about finding reasonable satisfaction for available resources



3. Realistic Compromise

- Requirements can not be mandated
- they need to be realistic compromises





4. Variety

 Requirements are of several fundamentally different varieties



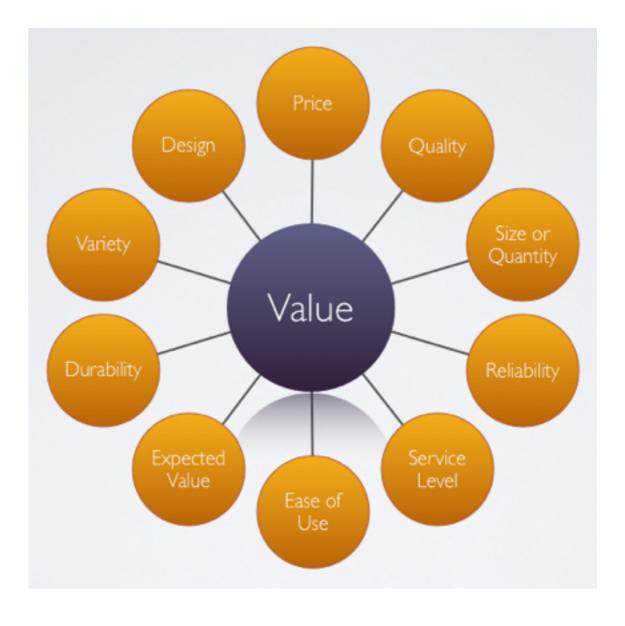


5. Function

Requirements Functional/Behavioral model Performance model Power Vehicle Control Engine Brake Shift equations dynamics input Function Requirements are what a system must do System model Mass Safety property model model LC Cost Transmodel Transaxle Engine mission INPUT x Other engineering Structural/component model analysis models FUNCTION f: OUTPUT f(x)

6. Value

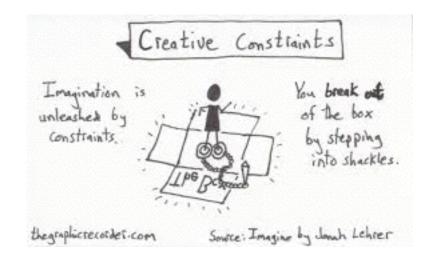
• Value Requirements are how well the function must be done



7. Constraints



• Constraints are intentional limits we need to respect



8. Success

Target Levels are success
definitions



9. Cost Drivers

Complexity Explosion Drives Cost Budget / Design to cost **Product families** Process requirements versions variants Dynamische Product Time to market Market requirements Development Quality Technical complexity **Distributed development** Requires more novel outsourcing development processes and methodologies

- Requirements drive design,
- but it is the design *itself* that bears costs

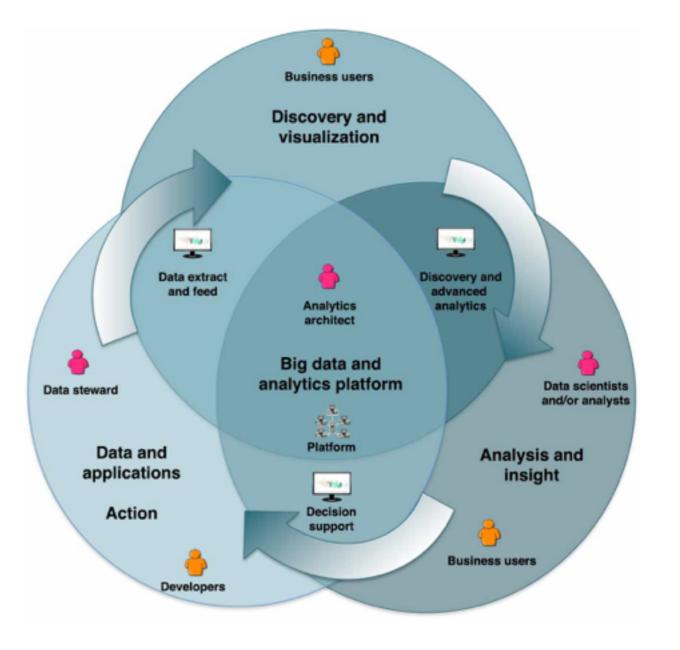
10. Don't Ask. Observe

IF ONLY JIMMY'D LEARNED ABOUT YOU'RE 10 NONFUNCTIONAL REQUIREMENTS MINUTES LATE, IMWIL Stakeholders are rarely JEEZ, LADY, THIS THING'S FALLING IT'S GOT FOUR APART! LOOK, THAT at articulating their real WHEELS AND IT WHEEL'S COMING OFF GOES. WHAT requirements MORE DO YOU WANT? AND WHERE WERE YOU LAST SATURDAY WHEN I WANTED TO GO TO BECKY'S BIRTHDAY PARTY?

Principles of Requirements Specification

1. Emergence

• Requirements will continue to emerge



2. Requirement Conflict

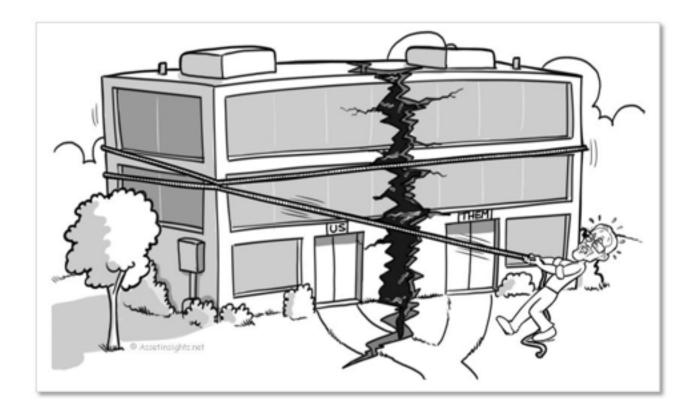


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- Requirements will conflict with each other.
- AT THE VERY LEAST BY CONTENTION FOR LIMITED RESOURCES

3. Stakeholder Conflict

• Stakeholders will conflict with each other



4. Quantification

• All improvement requirements can be expressed numerically



5. Scale

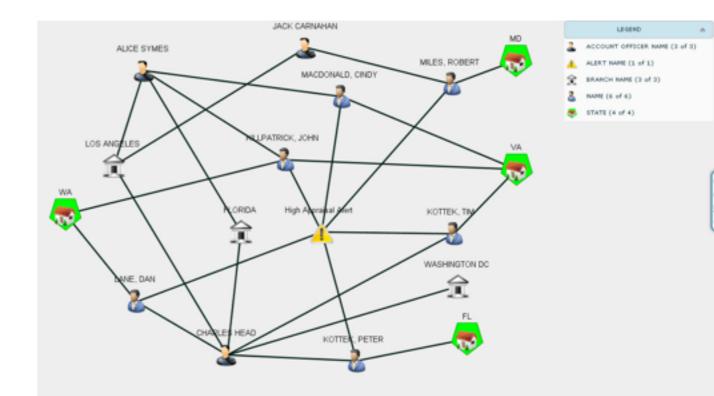
Measurement Scales

- A well-defined scale of measure is the breakthrough specification for value requirements

"If a thing exists, it exists in some amount; and if it exists in some amount, it can be measured." -*E. L. Thorndike* (1914)

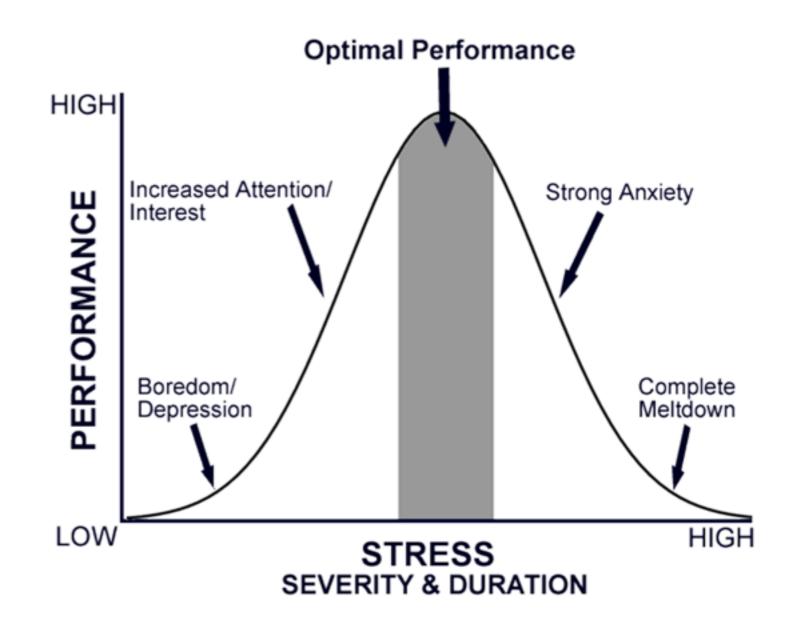
6. Background

- Background specifications
- are useful for presentation, prioritization and risk management



7. Two Basic Levels

 We need to specify both tolerable and successful levels for values



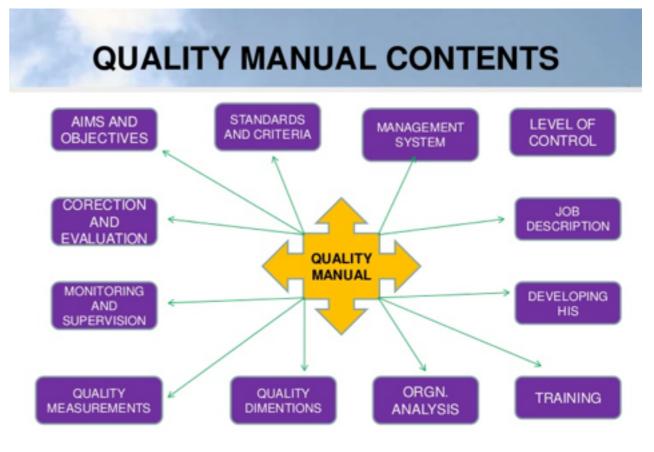
8. Supporting

- "The Pyramid of Responsibility" Higher Culpability Layer #1 PERPETRATORS ~ Dictators ~ Layer #2 PROPAGATORS Enforcers Commenders Benefitters Layer #3 **EXTINGUISHERS** and REINFORCERS Negators Silencers Diverters Higher Complicity Layer #4 ENABLERS and PAWNS Avoiders Pawns Applauders
 - "The Pyramid of Responsibility" @ 2014 Brad Sargent. All images licensed: @ Scott Maxwell / Fotolia.

- We need to specify requirement relationships
- to above-and-below levels
- of planning

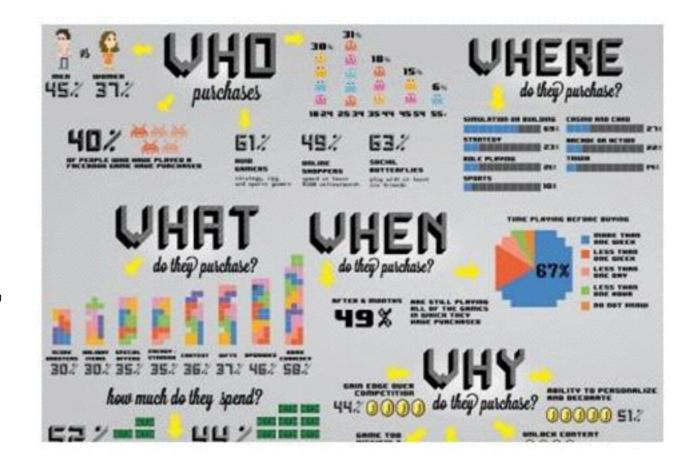
9. Spec Standards

 Requirements need to be quality checked against good standards



10. Who and Why?

- Sources and Justifications of requirements are needed
- for prioritization, presentation, change management and quality control.



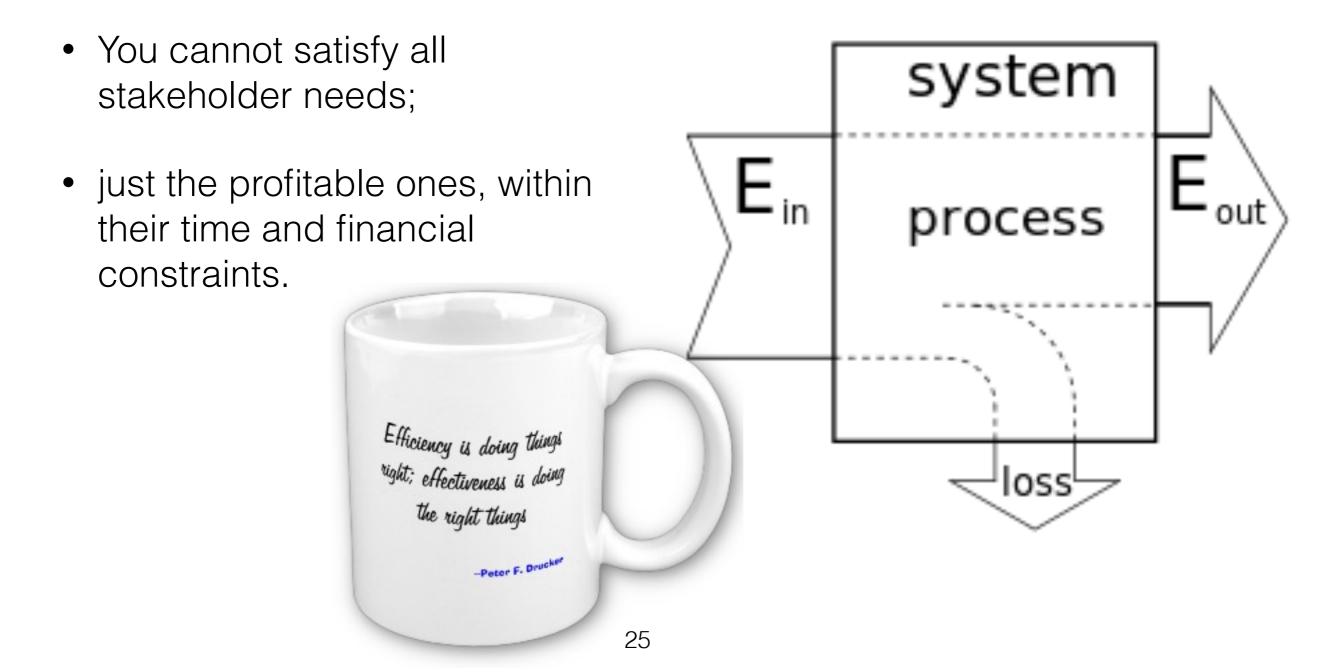
Deeper Requirements Principles

1. Respect

 If you don't respect critical stakeholders needs, they will cause your project to fail, too late



2. Efficiency



3. System-wide

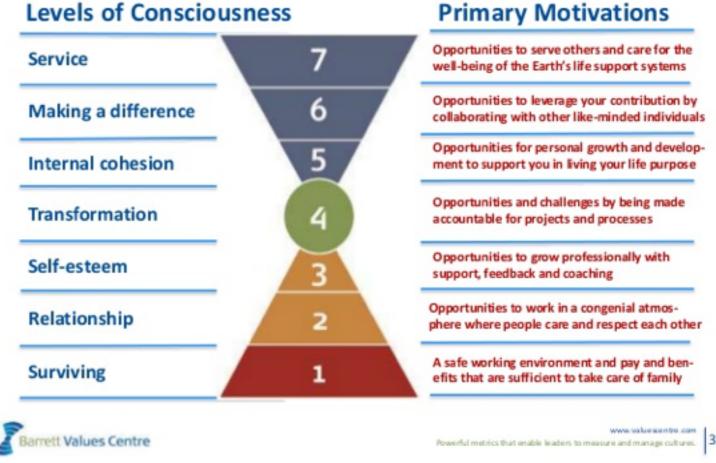
- The most *critical* requirement are *stakeholder values*,
- because they
- permeate the entire system.



4. Limits to Value

What Employees Value at different levels of consciousness

- You cannot maximize a single value requirement,
- it must be sufficient-forpurpose, profitable, and balanced with other requirement needs.



5. Survive and Thrive

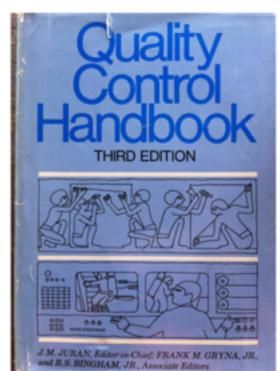
- The first priority for requirements is to survive, to reach a tolerable level;
- the final value requirement priority is to succeed; to be good enough to win.

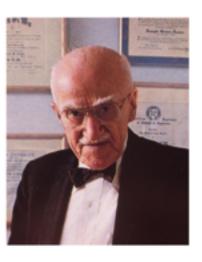


5. Design Value In

- Architecture, top level system design, is the primary means for satisfying critical stakeholder value requirements;
- and architecture needs to be adjusted based on real measured feedback until values and costs are balanced.

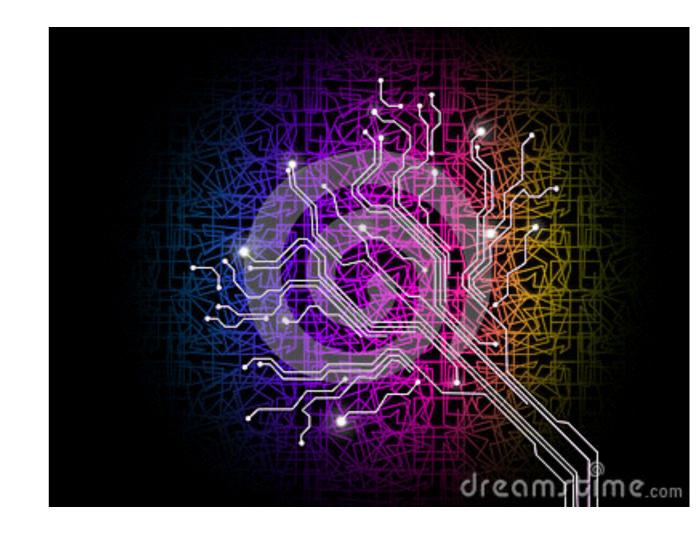






6. Background

- Most of a requirement specification should be background about the requirements;
- so we can understand each requirement, change it safely, manage risks, quality control it, and see its connections to all other system elements.

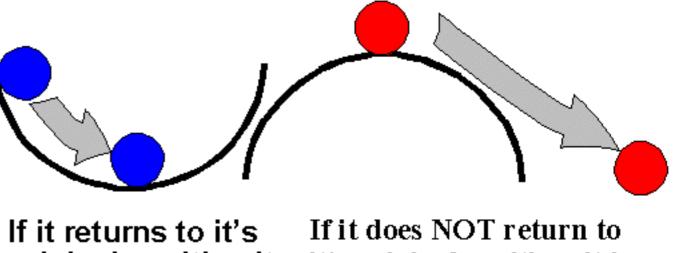


7. Stability

- Critical stakeholder value requirements can be stable until delivered, with periodic increases to meet new needs;
- requirements instability is an illusion caused by classifying bad technical design as 'requirements'

• see Richard Smith, Citigroup Case, for practical example.

Stability & Instability



If it returns to it's original position it is STABLE

If it does NOT return to it's original position, it is UNSTABLE

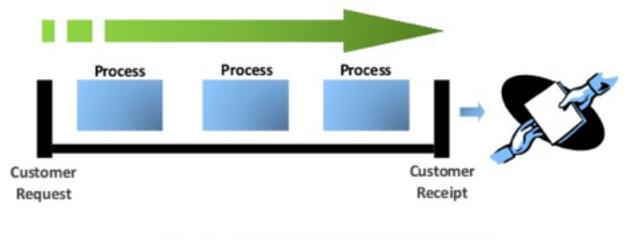
Fig 29

8. Value Stream

- Value Requirements can be delivered early, frequently, and continuously;
- there is no need to wait for building a large new system; you can exploit the old ones and improve them, before new infrastructure is completed or delivered.

Value Stream Defined

Value Stream: All of the activities required to transform a customer request into a good or service.



First defined in <u>The Machine That Changed the World</u>, James Womack, Daniel Jones, & Daniel Roos, 1990.

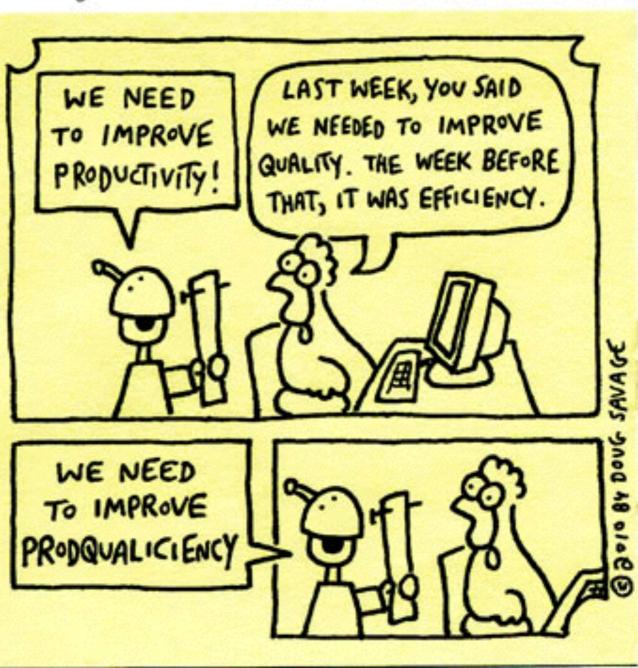
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9. Priority

Savage Chickens

by Doug Savage

- Critical stakeholder value requirements can be prioritized using different policies;
- for example highest value for resources first; or with regard to risk.



10. If at first you don't succeed...

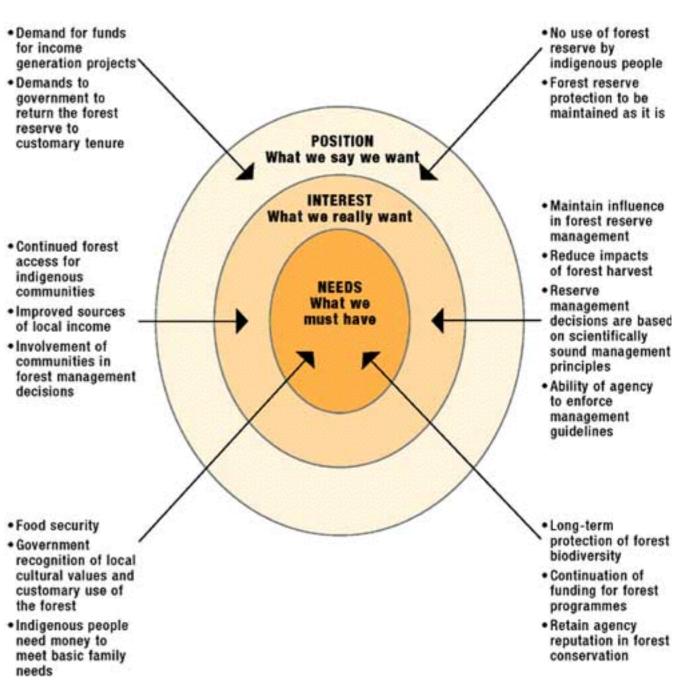
LOCAL COMMUNITY-BASED

INDIGENOUS FOREST USERS

ORGANIZATION REPRESENTING

 Most people can be expected to state their requirements at the wrong level:

 for example by stating a means, not their true ends, or by stating levels above their responsibility level.



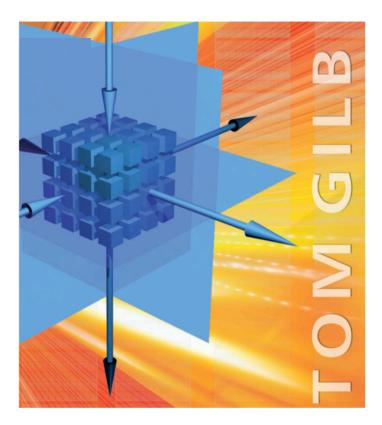
FOREST

AGENCY

CONSERVATION

For more detail

Value Planning



Practical Tools for Clearer Management Communication

• tinyurl.com/ValuePlanning